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Finite-Turn Pushdown Automata**

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Abstract

It is shown that between one-turn pushdown automata (1-turn PDAs) and deterministic finite automata (DFAs) there will be savings concerning the size of description not bounded by any recursive function, so-called non-recursive trade-offs. Considering the number of turns of the stack height as a consumable resource of PDAs, we can show the existence of non-recursive trade-offs between PDAs performing $k+1$ turns and k turns for $k \geq 1$. Furthermore, non-recursive trade-offs are shown between arbitrary PDAs and PDAs which perform only a finite number of turns. Finally, several decidability questions are shown to be undecidable and not semidecidable.

1 Introduction

Descriptional complexity is a field of theoretical computer science where one main question is: How succinctly can a model represent a formal language in comparison with other models? Basic and early results are from Meyer and Fischer [10] from 1971. They investigated regular languages and showed that there are languages being recognized by a nondeterministic finite automaton (NFA) with n states such that every deterministic finite automaton (DFA) recognizing these languages will need 2^n states. Beyond this trade-off bounded by an exponential function, Meyer and Fischer proved that between context-free grammars and DFAs there exists a trade-off which is not bounded by any recursive function, a so-called non-recursive trade-off. Additional non-recursive trade-offs are known to exist between pushdown automata (PDAs) and deterministic PDAs (DPDAs), between DPDAs and unambiguous PDAs (UPDAs), between UPDAs and PDAs and many other models. A survey of results concerning the descriptional complexity of machines with limited resources, including non-recursive trade-offs between various models, may be found in [2]. A thorough discussion of the phenomenon of non-recursive trade-offs may be found in [7].

Restricting a PDA such that the height of its stack is only allowed to increase and then to decrease, thus performing only one turn, leads to the definition of one-turn PDAs [3]. It is known that these PDAs can be grammatically characterized by linear context-free grammars. It is an obvious generalization to consider PDAs which are allowed

to perform a finite number of turns, so-called k -turn PDAs [3]. If it is additionally required for a k -turn PDA to empty its stack up to the initial stack symbol before starting the next turn, the resulting model is called strong k -turn PDA [1]. Both models can be grammatically characterized by ultralinear and metalinear context-free grammars, respectively. The definition of the models will be given in the next chapter.

The intention of this paper is to show non-recursive trade-offs between finite-turn PDAs and DFAs, between PDAs performing $k + 1$ and k turns, and between arbitrary PDAs and finite-turn PDAs. To this end we are using a generalization of a technique which was first presented by Hartmanis [5]. A combination of this technique with some old results on ultralinear grammars [3] and some new considerations leads to the desired non-recursive trade-offs. Finally, certain decidability questions for finite-turn PDAs are shown to be undecidable and not semidecidable.

2 Preliminaries and Definitions

Let Σ^* denote the set of all words over the finite alphabet Σ , $\Sigma^+ = \Sigma^* \setminus \{\epsilon\}$. Let REG, LCF, CF, RE denote the families of regular, linear context-free, context-free and recursively enumerable languages. We assume that the reader is familiar with the common notions of formal language theory as presented in [6]. Let S be a set of recursively enumerable languages. Then S is said to be a property of the recursively enumerable languages. A set L has the property S , if $L \in S$. Let L_S be the set $\{ \langle M \rangle \mid T(M) \in S \}$ where $\langle M \rangle$ is an encoding of a Turing machine M . If L_S is recursive, we say the property S is decidable; if L_S is recursively enumerable, we say the property S is semidecidable.

In the sequel we will use the set of valid computations of a Turing machine. Details are presented in [5] and [6]. The definition of a Turing machine and of an instantaneous description (ID) of a Turing machine may be found in [6].

Definition: Let $M = (Q, \Sigma, \Gamma, \delta, q_0, B, F)$ be a deterministic Turing machine.

$$\begin{aligned} \text{VALC}[M] &= \{ ID_0(x) \# ID_1(x)^R \# ID_2(x) \# ID_3(x)^R \# \dots \# ID_n(x) \# \mid \\ &\quad x \in \Sigma^*, ID_0(x) \in q_0 \Sigma^* \text{ is an initial ID,} \\ &\quad ID_n(x) \in \Gamma^* F \Gamma^* \text{ is an accepting ID,} \\ &\quad ID_{i+1}(x) \in \Gamma^* Q \Gamma^* \text{ results from } ID_i(x), \text{ i.e., } ID_i(x) \xrightarrow{M} ID_{i+1}(x) \} \end{aligned}$$

$$\text{INVALC}[M] = \Lambda^* \setminus \text{VALC}[M] \text{ with respect to a coding alphabet } \Lambda.$$

Definition: [4] A context-free grammar $G = (V, \Sigma, S, P)$ is metalinear if all rules of P are of the following forms

$$\begin{aligned} S &\rightarrow A_1 A_2 \dots A_m, & A_i &\in V \setminus \{S\}, \\ A &\rightarrow w_1 B w_2, & A, B &\in V \setminus \{S\}, w_1, w_2 \in \Sigma^*, \\ A &\rightarrow w, & w &\in \Sigma^*. \end{aligned}$$

The width of G is $\max\{m \mid S \rightarrow A_1 A_2 \dots A_m\}$. L is metalinear of width k if $L = L(G)$ for some metalinear grammar G of width k . By $\mathcal{L}(k\text{-}LCG)$ we denote the set of languages accepted by metalinear grammars of width k . $\mathcal{L}(\text{META-}LCG)$ denotes the set of languages accepted by metalinear grammars.

It is easily observed that metalinear grammars of width 1 are exactly linear context-free grammars.

Definition: [1, 3] A context-free grammar $G = (V, \Sigma, S, P)$ is *ultralinear* if V is a union of disjoint (possibly empty) subsets V_0, \dots, V_n of V with the following property. For each V_i and each $A \in V_i$, each production with left side A is either of the form

$A \rightarrow w_1 B w_2$ with $B \in V_i$ and $w_1, w_2 \in \Sigma^*$, or of the form

$A \rightarrow w$ with $w \in (\Sigma \cup V_0 \cup \dots \cup V_{i-1})^*$.

$\{V_0, \dots, V_n\}$ is called an *ultralinear decomposition*. A language is said to be ultralinear if it is generated by some ultralinear grammar. $\mathcal{L}(\text{ULTRA-}LCG)$ denotes the set of languages accepted by ultralinear grammars.

Definition: [1] Let $M = (Q, \Sigma, \Gamma, \delta, q_0, Z_0, F)$ be a pushdown automaton. A sequence of instantaneous descriptions (IDs) on M $(q_1, w_1, \alpha_1) \dots (q_k, w_k, \alpha_k)$ is called *one-turn* if there exists $i \in \{1, \dots, k\}$ such that

$$|\alpha_1| \leq \dots \leq |\alpha_{i-1}| \leq |\alpha_i| > |\alpha_{i+1}| \geq \dots \geq |\alpha_k|$$

A sequence of IDs S_0, \dots, S_m is called *strong k -turn* if there are integers $0 = i_0, \dots, i_l = m$ with $l \leq k$ such that for $j = 0, \dots, l-1$ holds:

- (1) $S_{i_j}, \dots, S_{i_{j+1}}$ is one-turn
- (2) $S_{i_j} = (q, w, Z_0)$ for some $q \in Q$ and $w \in \Sigma^*$

If only the first condition is fulfilled, then the sequence of IDs is called *k -turn*. M is a strong k -turn pushdown automaton if every word $w \in T(M)$ is accepted by a sequence of IDs which is strong k -turn. A k -turn pushdown automaton is defined analogously. By $\mathcal{L}(\text{strong-}k\text{-turn-PDA})$ and $\mathcal{L}(k\text{-turn-PDA})$ we denote the set of languages accepted by strong k -turn PDAs and k -turn PDAs, respectively.

Thus, strong k -turn PDAs are allowed to make a new turn only if the stack is empty up to the initial stack symbol whereas k -turn PDAs can make new turns not depending on the stack height. The following characterization of metalinear languages by strong k -turn PDAs and of ultralinear languages by k -turn PDAs may be found in [1] and [3], respectively.

Theorem 1 (1) $\mathcal{L}(k\text{-}LCG) = \mathcal{L}(\text{strong-}k\text{-turn-PDA})$

(2) $L \in \mathcal{L}(\text{META-}LCG) \Leftrightarrow \exists$ strong k -turn PDA M such that $T(M) = L$.

(3) $L \in \mathcal{L}(\text{ULTRA-}LCG) \Leftrightarrow \exists$ k -turn PDA M such that $T(M) = L$.

Theorem 2 [1] *Let A be a k -turn PDA. Then there are homomorphisms h_1, h_2 and a regular language R such that $T(A) = h_1(h_2^{-1}(D_{2,k}) \cap R)$ with $D_{2,k} = D_2 \cap (\{(\{, \}^* \{, \})\})^k$ and D_2 denotes the Dyck language with 2 types of balanced parentheses.*

Concerning the notations and definitions of descriptonal complexity we largely follow the presentation in [2]. A descriptonal system D is a recursive set of finite descriptors (e.g. automata or grammars) relating each $A \in D$ to a language $T(A)$. It is additionally required that each descriptor $A \in D$ can be effectively converted to a Turing machine M_A such that $T(M_A) = T(A)$. The language class being described by D is $T(D) = \{T(A) \mid A \in D\}$. For every language L we define $D(L) = \{A \in D \mid T(A) = L\}$. A complexity measure for D is a total, recursive, and finite-to-one function $|\cdot| : D \rightarrow \mathbb{N}$ such that the descriptors in D are recursively enumerable in order of increasing complexity. Comparing two descriptonal systems D_1 and D_2 , we assume that $T(D_1) \cap T(D_2)$ is not finite. We say that a function $f : \mathbb{N} \rightarrow \mathbb{N}$, $f(n) \geq n$ is an *upper bound* for the trade-off when changing from a minimal description in D_1 for an arbitrary language to an equivalent minimal description in D_2 , if for all $L \in T(D_1) \cap T(D_2)$ the following holds:

$$\min\{|A| \mid A \in D_2(L)\} \leq f(\min\{|A| \mid A \in D_1(L)\}).$$

If no recursive function is an upper bound for the trade-off between two descriptonal systems D_1 and D_2 , we say the trade-off is non-recursive and write $D_1 \xrightarrow{\text{nonrec}} D_2$.

3 Non-Recursive Trade-Offs

In [9] the following generalization of Hartmanis' technique to establish non-recursive trade-offs is proven. Additional information on techniques to prove non-recursive trade-offs may be found in [7].

Theorem 3 *Let D_1 and D_2 be two descriptonal systems. If for every Turing machine M a language $L_M \in T(D_1)$ and a descriptor $A_M \in D_1$ for L_M can be effectively constructed such that $L_M \in T(D_2) \Leftrightarrow T(M)$ is finite, then the trade-off between D_1 and D_2 is non-recursive.*

Let $L = \text{INVALC}[M] \subseteq \Lambda^*$ and $\{a, b, c\} \cap \Lambda = \emptyset$. Then we define

$$\tilde{L} = \{a^n LcLb^n \mid n \geq 1\}$$

Lemma 1 *Let M be a Turing machine and $k \geq 0$. Then the following pushdown automata can be effectively constructed:*

- (1) A strong $(k + 1)$ -turn PDA A_{k+1} accepting $(Lc)^{k+1}$.
- (2) A strong infinite-turn PDA A_+ accepting $(Lc)^+$.
- (3) A 2-turn PDA \tilde{A} accepting \tilde{L} .

Proof: It is shown in [6] that $\text{INVALC}[M]$ is a context-free language. Taking a close look at the construction we can show that $\text{INVALC}[M]$ is the union of languages which are accepted by finite automata or 1-turn PDAs. Since the linear context-free languages are effectively closed under union, we can construct a 1-turn PDA A_1 such that $T(A_1) = \text{INVALC}[M]c = (Lc)^1$. For $k \geq 1$ the language $(Lc)^{k+1}$ can be represented as the marked concatenation of languages which are accepted by one-turn PDAs. Thus, it is easy to construct a strong $(k+1)$ -turn PDA A_{k+1} accepting $(Lc)^{k+1}$. Analogously, a strong PDA A_+ making infinite turns can be constructed accepting $(Lc)^+$. The language LcL is accepted by a 2-turn PDA. Thus, a 2-turn PDA \tilde{A} accepting \tilde{L} can be easily constructed. \square

Theorem 4 (Ginsburg, Spanier [3]) *Let Σ be a finite alphabet, and let $c \notin \Sigma$. Let $S \subseteq \Sigma^*$. Then $(Sc)^+ \in \mathcal{L}(\text{ULTRA-LCG}) \Leftrightarrow S$ is regular.*

Lemma 2 *Let M be a Turing machine and $k \geq 1$. Then*

- (1) $Lc \in \text{REG} \Leftrightarrow T(M)$ is finite
- (2) $(Lc)^{k+1} \in \mathcal{L}(k\text{-turn PDA}) \Leftrightarrow T(M)$ is finite
- (3) $(Lc)^+ \in \mathcal{L}(\text{finite-turn PDA}) \Leftrightarrow T(M)$ is finite
- (4) $\tilde{L} \in \mathcal{L}(\text{strong infinite-turn PDA}) \Leftrightarrow T(M)$ is finite

Proof:

- (1) If $T(M)$ is finite, then $\text{VALC}[M]$ is a finite set. This implies that the complement $L = \text{INVALC}[M]$ and thus Lc are regular. In [6] it is proven that $\text{VALC}[M] \in \text{CF} \Leftrightarrow T(M)$ is finite. Then, the first claim is easy to show.
- (2) If $T(M)$ is finite, then $(Lc)^{k+1}$ is a regular language and thus can be accepted by a k -turn PDA. We next show that $(Lc)^{k+1} \notin \mathcal{L}(k\text{-turn PDA})$ provided that $T(M)$ is infinite. If $T(M)$ is infinite, then $\text{INVALC}[M] \in \mathcal{L}(\text{LCG}) \setminus \text{REG}$. By the definition of the rank r of a ultralinear language [3] we obtain that $r(\text{INVALC}[M]) = 1$. Applying Corollary 1 from [3] results in $r((Lc)^{k+1}) = k+1$. We now assume that $(Lc)^{k+1} \in \mathcal{L}(k\text{-turn PDA})$. Thus there is a k -turn PDA A such that $T(A) = (Lc)^{k+1}$. Due to Theorem 2 $(Lc)^{k+1}$ then has a representation as $h_1(h_2^{-1}(D_{2,k}) \cap R)$ with homomorphisms h_1, h_2 and a regular set R . It can be easily shown that $r(D_{2,k}) \leq k$. Thus $r((Lc)^{k+1}) \leq k$, since the operations homomorphism, inverse homomorphism and intersection with regular languages do not increase the rank of a language due to Theorem 4.2 in [3]. This is a contradiction to the above fact that $r((Lc)^{k+1}) = k+1$.
- (3) This claim follows easily from (1) and Theorem 4.
- (4) If $T(M)$ is finite, then \tilde{L} is a linear language and a strong infinite-turn PDA accepting \tilde{L} can be easily constructed. We next show that the fact that $T(M)$ is infinite implies that $\tilde{L} \notin \mathcal{L}(\text{strong infinite-turn PDA})$. We first assume that $\tilde{L} \in$

\mathcal{L} (strong finite-turn PDA). Then \tilde{L} can be generated by a metalinear grammar of width k . Thus, each $w \in \tilde{L}$ has a derivation $S \Rightarrow A_1 A_2 \dots A_m \Rightarrow^* w$ with $m \leq k$ where each A_i ($1 \leq i \leq m$) generates a linear language. There exists at least one non-terminal A_i from which words containing infinitely many a 's can be derived. This A_i generates a linear language. Let n be the constant number resulting from Ogden's lemma for $L(A_i)$ where all a 's are marked. We now choose a word $w \in \tilde{L}$ such that w contains a subword $w' \in L(A_i)$ with $|w'|_a \geq n$. Applying Ogden's lemma to $L(A_i)$ we obtain that either a 's and b 's or a 's and no b 's are pumped. This leads, in the latter case, to words in \tilde{L} with different numbers of a 's and b 's which is a contradiction. If a 's and b 's are pumped, then $L(A_i)$ generates a linear language which is a subset of $\{a\}^* LcL\{b\}^*$. We now consider the set N of all non-terminals A_i from which words containing infinitely many a 's can be derived. By the preceding considerations we obtain that each $A \in N$ generates a linear subset of $\{a\}^* LcL\{b\}^*$. Thus, $\bigcup_{A \in N} L(A) = M_1 LcL M_2$ with $M_1 \subseteq \{a\}^*$ and $M_2 \subseteq \{b\}^*$. Since the set of linear languages is closed under union, left and right quotient with regular languages and concatenation with regular languages, we obtain that $LcLc$ is a linear language and thus accepted by a 1-turn PDA. Applying (2) we have that $T(M)$ is finite which is a contradiction.

We next show that \tilde{L} is not accepted by a strong infinite-turn PDA. If \tilde{L} is accepted by a strong infinite-turn PDA A , we can conclude that the number of turns needed to accept an input increases with the length of the input. Otherwise, the number of turns could be bounded by a fixed number and thus \tilde{L} would be accepted by a strong finite-turn PDA which is a contradiction. Let n be an arbitrary natural number. If we choose a word $w \in LcL$ large enough with $a^n w b^n \in \tilde{L}$, then a combination of some state q and the initial stack symbol is attained during A 's course of computation at least two times. The subword v read between these two occurrences then can be repeated arbitrarily often without affecting the acceptance of the input. If v contains a 's, b 's or both a 's and b 's, then A accepts inputs with a different number of a 's and b 's or inputs with the wrong format which is a contradiction. If v contains no a 's and b 's, then v also contains no c and w.l.o.g. it can be assumed that v is located in the first L of LcL . We are now using an incompressibility argument. More general information on Kolmogorov complexity and the incompressibility method may be found in [8]. Let $a^n w'$ be the subword read until the combination of the state q and the initial stack symbol occurs for the first time. Then $a^n w' \#\#\# cb^n \in \tilde{L}$. But this implies that n can be described by a program simulating A starting in state q with the initial stack symbol and reading the input $\#\#\# cb^*$ until an accepting state in A is attained. Thus, n is the number of b 's read until the input is accepted. The Kolmogorov complexity $C(n)$ of n , i.e. the minimal size of a program describing n , is then bounded by the description sizes of A , q and the above program. Obviously, these sizes are bounded by a constant number c not depending on n . Thus, $C(n) \leq c$. Due to [8] there exist natural numbers such that $C(n) \geq \log n$. If we choose such a number and consider a word $a^n w b^n \in \tilde{L}$ being large enough, we get a contradiction.

□

Combining the results of Theorem 3, Lemma 1 and Lemma 2 we get the following non-recursive trade-offs which are pictorially summarized in Fig. 1.

Theorem 5 *Let $k \geq 1$:*

- *(strong) 1-turn PDA $\xrightarrow{\text{nonrec}}$ NFA using $L_M = Lc$*
- *(strong) $(k + 1)$ -turn PDA $\xrightarrow{\text{nonrec}}$ (strong) k -turn PDA using $L_M = (Lc)^{k+1}$*
- *$(k + 1)$ -turn PDA $\xrightarrow{\text{nonrec}}$ strong $(k + 1)$ -turn PDA using $L_M = \tilde{L}$*
- *(strong) finite-turn PDA $\xrightarrow{\text{nonrec}}$ (strong) k -turn PDA using $L_M = (Lc)^{k+1}$*
- *finite-turn PDA $\xrightarrow{\text{nonrec}}$ strong finite-turn PDA using $L_M = \tilde{L}$*
- *(strong) infinite-turn PDA $\xrightarrow{\text{nonrec}}$ (strong) finite-turn PDA using $L_M = (Lc)^+$*
- *infinite-turn PDA $\xrightarrow{\text{nonrec}}$ strong infinite-turn PDA using $L_M = \tilde{L}$*

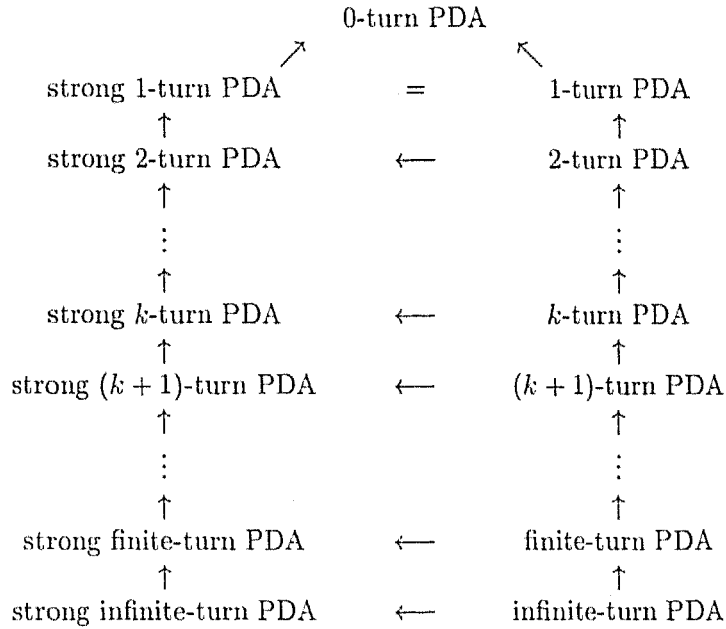


Figure 1: Non-recursive trade-offs between PDAs with different numbers of turns allowed

Remark: It should be noted that the non-recursive trade-offs between strong $(k + 1)$ -turn PDAs and strong k -turn PDAs could have been shown using a result from [4] which states that $(Lc)^{k+1} \in \mathcal{L}(k\text{-}LCG)$ if and only if $L \in \text{REG}$. The approach presented in this paper extends the non-recursive trade-offs to arbitrary k -turn PDAs.

4 Decidability Questions

The fact that the set of invalid computations can be recognized by a 1-turn PDA allows us to simply prove that certain decidability questions for strong k -turn PDAs are not decidable and not even semidecidable. The results obviously hold for k -turn PDAs and arbitrary PDAs as well.

Lemma 3 *Let M be a Turing machine. It is not semidecidable whether $T(M) = \emptyset$ or $T(M)$ is finite.*

Proof: The lemma can be easily seen using Rice's theorem for recursively enumerable index sets [6]. \square

Theorem 6 *Let $k, k' \geq 1$ be two integers. It is not semidecidable for arbitrary strong k -turn PDAs A and strong k' -turn PDAs A' whether*

- (1) $T(A) = \Sigma^*$
- (2) $T(A) = T(A')$, $T(A) \subseteq T(A')$
- (3) $T(A) \in REG$
- (4) $T(A) \in \mathcal{L}(\text{strong } (k-1)\text{-turn PDA})$

Proof: Let M be an arbitrary Turing machine. By Lemma 1, we can construct a 1-turn PDA A accepting $INVALC[M]$. Suppose that the first question is semidecidable. Then we can semidecide whether $INVALC[M] = \Sigma^*$, or equivalently, whether $VALC[M] = \emptyset$. Thus, we can semidecide whether an arbitrary Turing machine accepts the empty language which is a contradiction to the above lemma. The questions of (2) can be easily reduced to the first question. If we could semidecide question (3), we could semidecide whether M accepts a finite language due to Lemma 2(1). This again contradicts the above lemma. The non-semidecidability of (4) is shown similarly considering Lemma 2(2). \square

It can be learned from the proofs of (3) and (4) that the existence of non-recursive trade-offs implies that it is not semidecidable for a PDA with a certain number of turns allowed whether its language accepted could be accepted by any other PDA with a smaller number of turns. For example, it is not semidecidable whether a language described by an infinite-turn PDA can be accepted by a finite-turn PDA. Thus, the minimal number of turns needed to accept a context-free language cannot be determined algorithmically.

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